



Turn your classroom into a robot-themed adventure where learning to code is fun.



Wonder Workshop In a Nutshell:



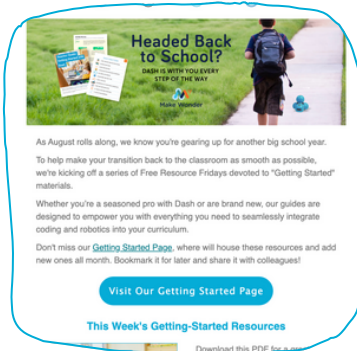
✔ Robot & Apps



✔ Accessories



✔ Make Wonder Platform



Free Resource Friday Weekly Newsletter

Every Friday, we send a newsletter to our educator community chock full of resources to support you in your STEM classroom. Find inspiration for how to engage and support students on their journey to coding literacy.

http://eepurl.com/cb_4PX



Global Educator Community

Become part of a worldwide community of K-8 educators passionate about STEM by joining our Facebook Group, attending our twice annual (virtual) STEAM Summits, and Coaching a team in the Wonder League Robotics Competition.

makewonder.com/professional-development/

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Need support?

Email us at support@makewonder.com

Looking to upgrade your Make Wonder Free Tier Account, or purchase additional Wonder Workshop Products?

Email Mark Mantel at mark@makewonder.com



Getting-Started Steps



Step 01

Access the Getting Started Guide

Find a wealth of information about how to get started teaching with Dash and Blockly. The Guide includes a glossary, training videos and tons of other resources, like printables and helpful links.

makewonder.com/getting-started



Step 02

Download the Apps

Apps age up as appropriate. Go (K-1), Path (K-1), Wonder (Gr. 2-5), Blockly (Gr. K-5). Blockly is available on Apple iOS, Android, Chromebooks, and Chrome Browsers).

makewonder.com/apps



Step 03

Sign up for Make Wonder

Sign up for a Free Make Wonder account, where you will unlock the ability to create and manage classrooms of students and track their progress through the Blockly puzzles. Find us in the Clever App Library to get started.

clever.com/library/app/class-connect

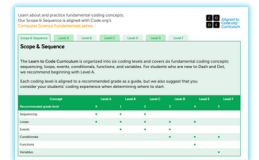


Step 04

Access our Learn-to-Code Curriculum

The curriculum is organized into six coding levels and covers six fundamental coding concepts: sequencing, loops, events, conditionals, functions, and variables. Each Level includes Lesson Plans and activities.

portal.makewonder.com/#/curriculum/learn-to-code

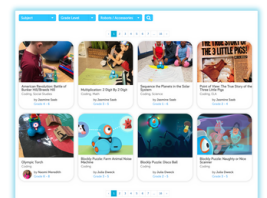


Step 05

Access our Cross-Curricular Lesson Library

The Cross-Curricular Lesson Library contains dozens of lessons filterable by grade level, subject, and required accessories. Activities connect coding with subjects like math, science, language arts, and social studies, helping students apply their coding skills in real-world contexts.

portal.makewonder.com/#/curriculum/code-to-learn



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Download our
Learn-to-Code
Curriculum Guide:

