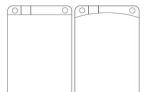
v.'onder challenge workshop cards

Spaceship Spinout C 2.1 - C 2.3

Are you ready to take on the challenge?

- Review the first **Challenge Card** in the set.
- Use one of the **Planning Worksheets** to plan out your code.
- Open the *Blockly* app.
- Complete the challenge.
- Take a video of your robot as it completes the challenge.
- Use one of the **Reflection Worksheets** to reflect on your work.
- Mork through each of three Challenge Cards in the same way.



Bonus

You can design your own Challenge Card and have your friends try them out!



3.1 Loops



1. First, have Dash's spaceship spin left 3 times.





2. Dash knows something isn't right!

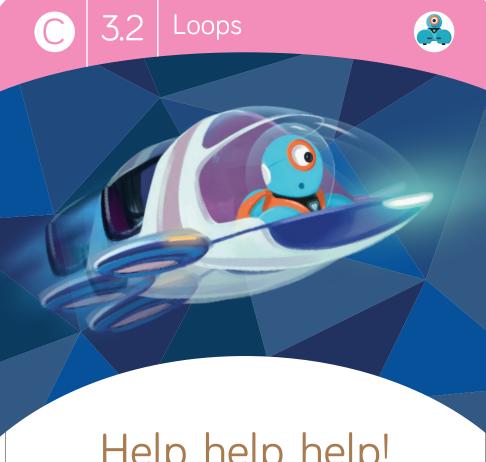


3. Now have Dash's spaceship **spin right 3 times**.





What can Dash do to get control of the spaceship?



Help, help, help!

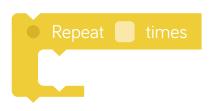
Dash's spaceship is STILL spinning out of control! It's time to call for help!







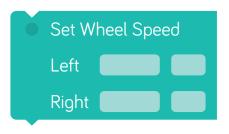
1. Dash's spaceship is getting worse! First, have the spaceship spin left 5 times.





2. Then have the spaceship **spin right 5 times**.





3. After each spin, have Dash call out for help!



Who will come to save Dash?



spinning spaceship!



C 3.3 Loops



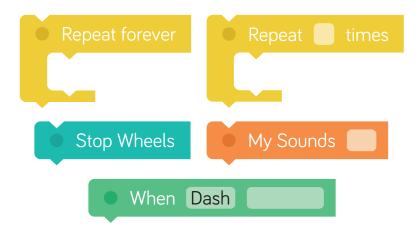


- 1. First, program Dash to spin forever.
- 2. Then have Dash call out for help after each spin.
- 3. **When** Dash is **picked up**,



have Dash stop the wheels and sigh 3 times.

Hint: You may need some of these blocks:



Hurray! Dash is saved!



BONUS Add lights to the program.

Dash Planning Worksheet

Name(s):		Date:		
Coding Level:	Card #:			
What do you want Dash to do? Draw out the steps of the challenge or write a few sentences describing your goal.				

General Planning Worksheet

Name(s):		Date:	
Coding Level:	Card #:		
1. What do you want	Dash or Dot to do?		
Draw out the steps of the	challenge or write a fev	w sentences describing your goa	ıl.
2. What will you do to What will each team mem		tion? I you need to take? What blocks	will you use?

Reflection Worksheet

Name(s):		Date:
Coding Level:	Card #:	
1. What did Dash and/or E	Oot do when you ran you	r program?
2. Did you make any mista	akes? If so, how did you f	ix them?

Advanced Reflection Worksheet

Write a reflection entry in your Wonder Journal. Try to answer these questions as part of your reflection:

Results

- What did Dash and Dot do when you ran your program?
- Did you make any mistakes? If so, how did you fix them?

Connections

- What did you like the most about this challenge? Why?
- What was the most difficult part of the challenge? What did you learn from it?

Next Steps

- If you had more time, how would you change or add to your code?
- What are you planning to do next? Will you try another Challenge Card or start a new coding project?

